

# Asymmetric Satellite Services

## Agenda

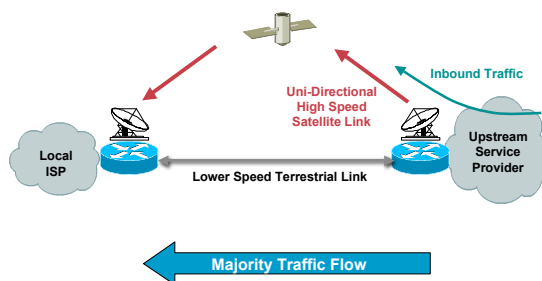
- Introduction and Background
- Transmit Interface Command
- Point to Point Example
- Point to Multipoint Example
- Other Considerations
- UDLR

## Introduction and Background

## Asymmetric Satellite Services

- **Reliable High Speed Terrestrial Data services are not a reality in many parts of the world**
- **If they do exist they are often Cost Prohibitive**
- **Asymmetric Services fit well with the asymmetric pattern many ISP see**
- **In some cases as high as 16:1**

## Asymmetric Satellite Services



## Transmit Interface Command

## Transmit Interface

- 'Transmit Interface' Command has existed for some time
- Key Issue - simplex transmission only on each link

```
interface Serial3/5
transmit-interface Serial3/6
ip address 10.1.1.1 255.255.255.0
no ip directed-broadcast
!
interface Serial3/6
no ip address
no ip directed-broadcast
```

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7



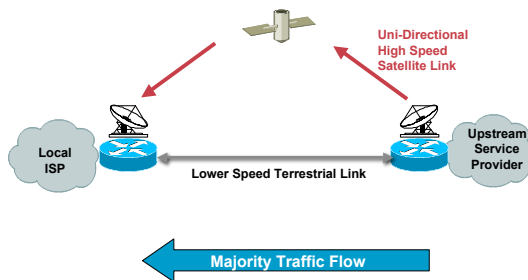
## Point to Point Example

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8

## Point to Point Scenario

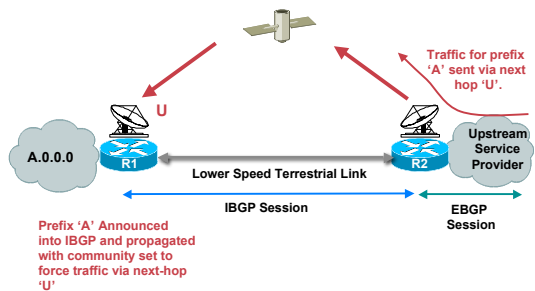


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## Point to Point Scenario



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## Configuration - Router 1

```
router bgp 10000
no synchronization
redistribute static route-map static-to-bgp
neighbor 10.0.11.1 remote-as 10000
neighbor 10.0.11.1 update-source Loopback0
neighbor 10.0.11.1 send-community
no auto-summary
!
ip classless
ip route 10.0.1.0 255.255.255.0 10.0.4.1
ip route 10.0.2.0 255.255.255.0 10.0.4.1
ip route 10.0.3.0 255.255.255.0 10.0.4.1
ip bgp-community new-format
!
access-list 10 permit 10.0.1.0 0.0.0.0 255 ! this prefix via Satellite
access-list 11 permit 10.0.2.0 0.0.0.0 255
route-map static-to-bgp permit 10
match ip address 10
set community 10000:1
!
route-map static-to-bgp permit 20 ! Terrestrial Path
match ip address 11
set community 10000:2
```

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11

## Configuration - Router 2

```
router bgp 10000
no synchronization
neighbor 10.0.12.1 remote-as 10000
neighbor 10.0.12.1 update-source Loopback0
neighbor 10.0.12.1 send-community
neighbor 10.0.12.1 route-map set-next-hop in
no auto-summary
!
ip classless
ip bgp-community new-format
ip community-list 1 permit 10000:1
ip community-list 2 permit 10000:2
!
! Send this traffic via Satellite
route-map set-next-hop permit 10
match community 1
set ip next-hop 10.0.8.2 ! Satellite Path
!
route-map set-next-hop permit 20
match community 2
set ip next-hop 10.0.5.1 ! Terrestrial Path
```

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12

## Point to Multipoint Example

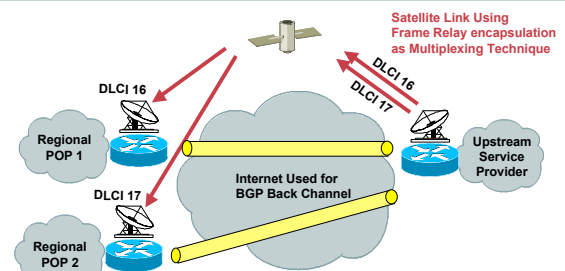
## Point to Multi-point -1

- Many scenarios will require a point to multipoint implementation
- i.e. Uplink from USA. Downlink at various POPs within Asia
- Internet (and BGP Tunneling) used for back channel traffic in many scenarios

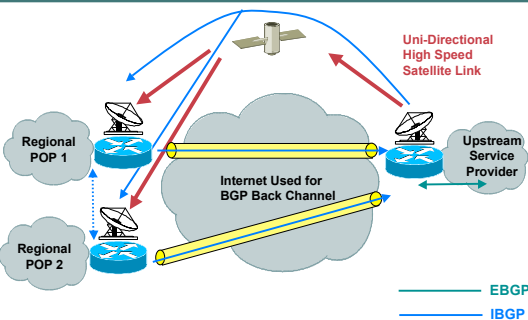
## Point to Multi-point -2

- BGP peer-to-peer traffic travels over satellite path allowing detection satellite path failure

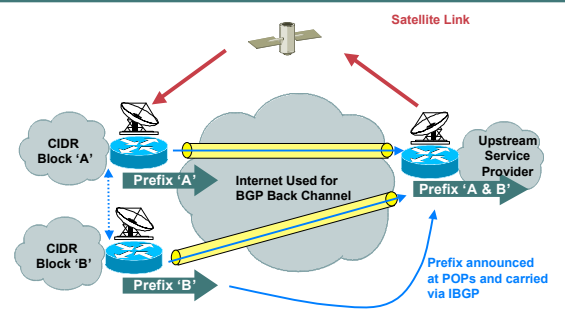
## Point to Multi-point -1



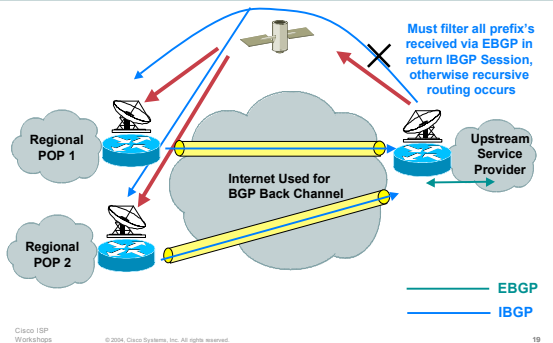
## Point to Multi-point -2



## Point to Multi-point -3



## Point to Multi-point -4

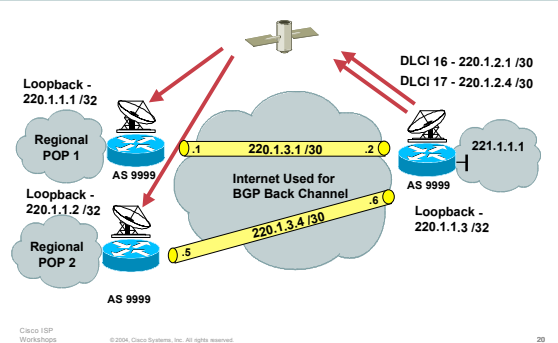


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## Configuration



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## Configuration - Frame Relay - Tx

```
interface Serial2/0/0
description Tx to Satellite - Rx Looped
no ip address
encapsulation frame-relay
no ip route-cache optimum
ip route-cache distributed
no keepalive ! Turns off LMI
!
interface Serial2/0/0.1 point-to-point
description DLCI to POP 1
ip address 220.1.2.1 255.255.255.252
frame-relay interface-dlci 16
!
interface Serial2/0/0.2 point-to-point
description DLCI to POP 2
ip address 220.1.2.5 255.255.255.252
frame-relay interface-dlci 17
!
```

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21

## Configuration - Frame Relay - Rx

```
interface Serial0/0/0
no ip address
encapsulation frame-relay
no ip route-cache optimum
ip route-cache distributed
no keepalive
no cdp enable
!
interface Serial0/0/0.1 point-to-point
description Black Hole for POP 1
no ip address
no cdp enable
frame-relay interface-dlci 101
!
interface Serial0/0/0.2 point-to-point
description Rx Interface for POP 2
ip address 220.1.2.5 255.255.255.252
no cdp enable
frame-relay interface-dlci 100
```

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22

## Configuration - BGP (Uplink)

```
router bgp 9999
no synchronization
...
neighbor 220.1.1.1 remote-as 9999
neighbor 220.1.1.1 description IBGP to POP1
neighbor 220.1.1.1 update-source Loopback1
neighbor 220.1.1.1 route-map FILTER-TO-POPS out
...
neighbor 220.1.1.2 remote-as 9999
neighbor 220.1.1.2 description IBGP to POP2
neighbor 220.1.1.2 update-source Loopback1
neighbor 220.1.1.2 route-map FILTER-TO-POPS out
...
neighbor 221.1.X.X remote-as 1000
neighbor 221.1.X.X description To Upstream ISP
...
!
```

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23

## Configuration - BGP (POP 1)

```
!
router bgp 9999
no synchronization
...
redistribute static route-map ANNOUNCE-1
neighbor 180.1.1.1 remote-as 2000 ! EBGP Peer
neighbor 180.1.1.1 update-source Loopback0
neighbor 180.1.1.1 send-community
...
neighbor 221.1.1.3 remote-as 9999
neighbor 221.1.1.3 description IBGP to Sat Uplink
neighbor 221.1.1.3 update-source Loopback0
...
no auto-summary
!
```

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24

## Configuration - Tunnels (Uplink)

```
!
interface Tunnel0
description tunnel from POP1
ip address 220.1.3.2 255.255.255.252
ip route-cache distributed
tunnel source FastEthernet1/0/0
tunnel destination 220.1.1.1 ! Or other reachable address
! Nothing should go back this way
!
interface Tunnel1
description tunnel from POP2
ip address 220.1.3.6 255.255.255.252
ip route-cache distributed
tunnel source FastEthernet1/0/0
tunnel destination 220.1.1.2 ! Or other reachable address
! Nothing should go back this way
!
```

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25

## Configuration - Tunnels (POP1)

```
!
interface Tunnel0
description tunnel satellite uplink router
ip address 220.1.3.1 255.255.255.252
ip route-cache distributed
tunnel source Loopback0
tunnel destination 221.1.1.1 ! Globally reachable
!
ip route 221.1.1.3 255.255.255.255 220.1.3.2
!
```

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26

## Configuration - Route Return BGP Sessions over Satellite Path

```
Uplink Site Router
-----

! Send return BGP traffic via satellite link
!
ip route 220.1.1.1 255.255.255.255 220.1.2.2
ip route 220.1.1.2 255.255.255.255 220.1.2.6
!
```

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27

## Configuration - Blocking Routes over Satellite Link

```
!
Router bgp 9999
...
neighbor 220.1.1.1 remote-as 9999
neighbor 220.1.1.1 description IBGP to POP 1
neighbor 220.1.1.1 route-map FILTER-TO-POPS out
...
!
ip as-path access-list 1 deny .*
!
route-map FILTER-TO-POPS permit 10
match as-path 1
!
```

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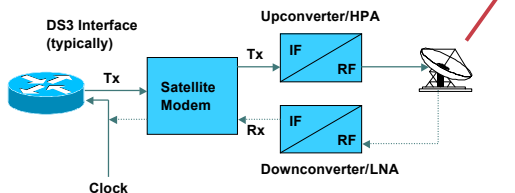
28

## Other Considerations

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## Interfacing to the Satellite Modem Equipment



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30

## Other Considerations

- **SRAM (buffer) Memory on VIP cards is a consideration- The more the better**
- **Run WRED on the uplink side of the link to achieve maximum throughput**

## Other Considerations

- **Web caching**
- **Compression via Compression Service Adapters (CSA) on VIP cards**



## UDLR

Unidirectional Link Routing

## UDLR

- **Applicable environments**
- **The problem**
- **Cisco solutions**
  - UDLR-Tunnels
  - IGMP-UDLR

## Applicable Environments

- **Satellite systems**
- **ADSL connections**
  - Where bandwidths are asymmetric
- **Cable systems**
  - Where bandwidths and link-type are asymmetric
- **ATM partially meshed SVCs**

## The Fundamental Problem

- **Both unicast and multicast routing protocols forward data on interfaces in which they have received routing control information**
- **The model can only work on bi-directional links**

## The Problem (In More Detail)

- **Unicast routing**  
If I received an update on interface serial0 for prefix P, then I will forward data for destinations that match prefix P out serial0 (distance vector)
- **Multicast routing**  
If I receive a Join on interface serial0 for group G, then I will forward data for traffic destined for group G out serial0 (sparse-mode)

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37

## Cisco Solutions

- **UDLR-Tunnels for unicast and multicast routing**
- **IGMP-UDLR for large-scale multicast routing**

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38

## UDLR-Tunnels

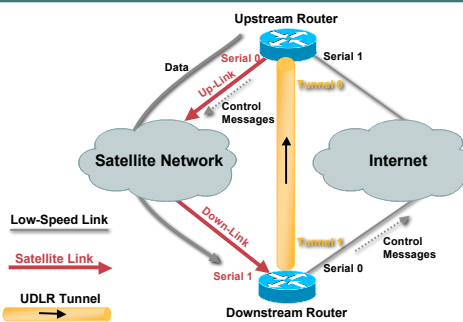
- **Extend GRE tunnels to be configured as one-way**
- **Associate the one-way tunnel with a one-way interface (which goes in the opposite direction)**
- **ULPs don't see tunnel as an interface**
- **Mapping performed at the link-layer so real one-way interface looks bi-directional**

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## UDLR-Tunnels



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## UDLR-Tunnels

- **How to configure (upstream router)**

```
interface tunnel0
 tunnel udlr receive-only serial0
```
- **How to configure (downstream router)**

```
interface tunnell
 tunnel udlr send-only serial1
```

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41

## UDLR-Tunnels

- **Features**
  - All IP unicast routing protocols supported
  - IS-IS (via CLNS) is supported
  - All IP multicast routing protocols supported
  - HDLC keepalives
  - PPP Link Quality Monitoring (LQM)

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42

## UDLR-Tunnels

- **Caution!**
- **This is not a general purpose scalable solution for UDLR routing**
- **You have to limit the number of tunnels that fan-into the upstream router**
- **Useful for small transit clouds**

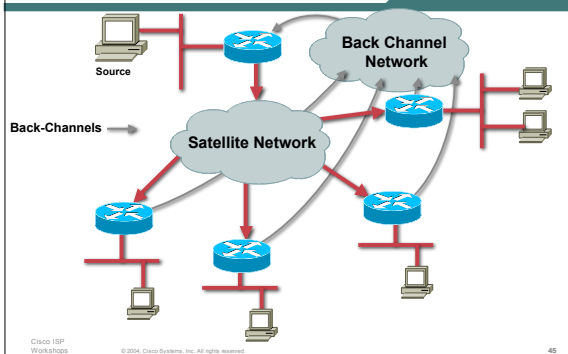
43

## IGMP-UDLR

- **Used for large scale multicast routing over widespread unidirectional links**
- **Design goals**
  - **Eliminate static multicast routes and static group membership**
  - **Reduce the number of control messages sent**
  - **Built-in fault tolerance**

44

## IGMP-UDLR Environment



45

## IGMP-UDLR—Basic Idea

- **Downstream routers listen for IGMP queries**
- **They select a querier**
- **Host sends IGMP report to join group**
- **Downstream router forwards IGMP report to querier**
- **Querier (upstream router) populates olist for data forwarding**
- **Querier echos IGMP report back out one-way link to suppress other downstream reports**

46

## IGMP-UDLR—Basic Idea (Cont.)

- **Other downstream routers remember reporter for group and monitor it's reporting status for the group**
- **When the reporter goes down or leaves the group, a new reporter forwards IGMP reports**
- **Leaves work the same way**

47

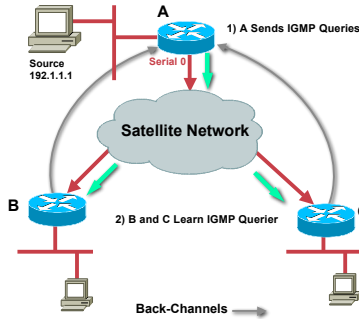
## IGMP-UDLR Scalability

- **Groups are dynamic so only joined group traffic traverses UDLR link**
- **Report suppression allows one report per group per UDLR link (irrespective of the number of members and member subnets)**

48

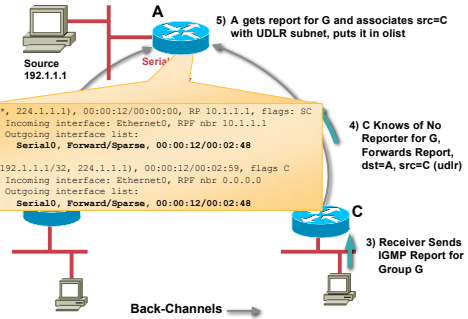


### IGMP-UDLR Details for Joining



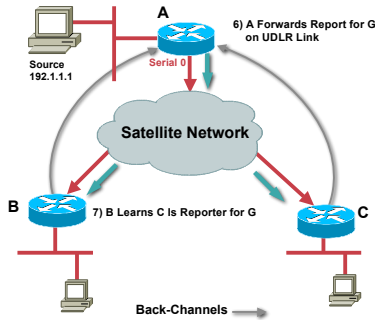
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### IGMP-UDLR Details for Joining



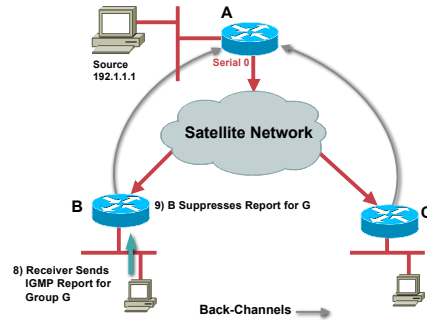
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### IGMP-UDLR Details for Joining



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### IGMP-UDLR Details for Joining



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